1. Visual Hierarchy & Readability

* Bad Design: The heading "Hey Madhu" is in the same font weight and size as the rest of the text, making it blend in.
* Good Design: Uses better typography—the greeting is larger, bolder, and has more spacing, making it stand out and look more welcoming.

2. Spacing & Layout

* Bad Design: Elements are too close together and feel cramped.
* Good Design: Adds more padding and margins, creating a breathable, organized layout.

3. Card Design & Depth

* Bad Design: The currently playing song card is flat and lacks depth.
* Good Design: Introduces a shadow and rounded corners, making it visually appealing and easy to distinguish.

4. Background & Contrast

* Bad Design: Uses a plain, flat blue background that lacks depth.
* Good Design: Uses a gradient background, adding aesthetic appeal and a premium feel.

5. Button & Icon Placement

* Bad Design: The play button and other icons are placed without clear alignment.
* Good Design: Properly aligns icons and buttons, making them look cleaner and more professional.

6. Sections & Categorization

* Bad Design: Just has a "New Songs" section, making the UI feel incomplete.
* Good Design: Adds a "Picked for You" section and "Top Artist", improving content personalization and engagement.

7. Improved Navigation & Icons

* Bad Design: Bottom navigation icons are too small and feel disconnected.
* Good Design: Bigger, well-spaced icons make navigation more intuitive.

8. Search Bar Design

* Bad Design: The search bar is too big and doesn't match the aesthetic.
* Good Design: Makes it sleeker and more compact, ensuring it fits naturally.

9. Profile Image Placement

* Bad Design: The profile image floats awkwardly.
* Good Design: It's better positioned and smaller, aligning well with the header.

10. Overall User Experience

* Bad Design: Looks like a rough draft with poor UX.
* Good Design: Feels modern, polished, and more user-friendly.